Water Management Coordination Team(WMCT) Workshop on WMS/EWA Gaming and Evaluation

December 3, 1999 9:00am to 4:00pm

Secretary of State Building 1500 11th Street, Auditorium Sacramento

Purpose: To demonstrate the modeling and evaluation process used by the WMCT to evaluate the effectiveness of WMS/EWA assets that could be in place in the beginning and end of Stage 1.

- 1. Introduction
 - -Purpose
 - -Rules for the Meeting
- 2. Model Assumptions and Limitations
 - -DWRSIM
 - -Daily Model
- 3. Concurrent-Model Methodology
 - -b(2) Accounting
 - -Gaming Accounting
- 4. Gaming Example
 - -Gaming Exercise Two sample years
- 5. Examples of asset performance
- 6. Evaluation Process
 - -Water Quality
 - -Water Supply
 - -Fisheries